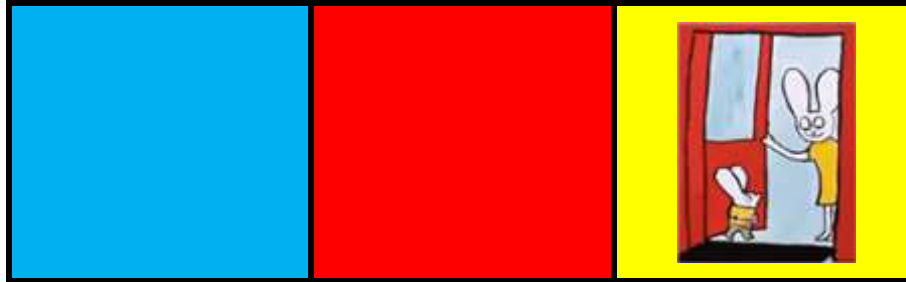
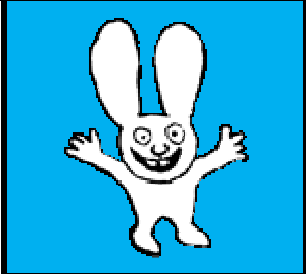
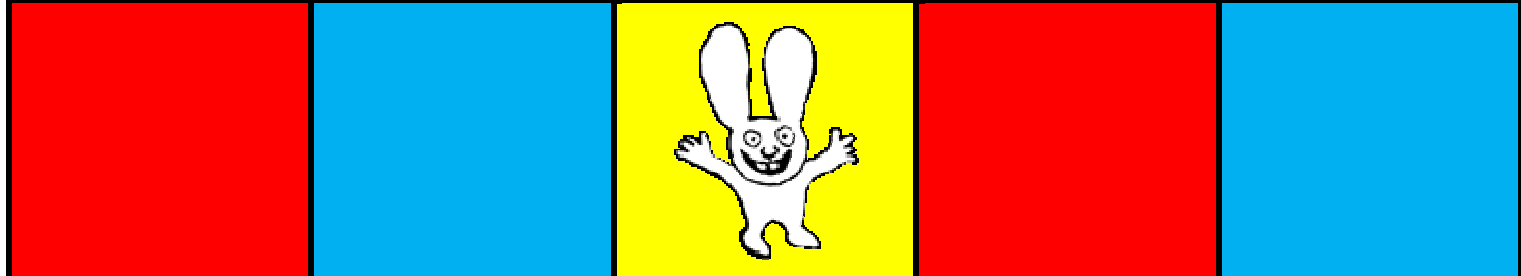



Sur le chemin de l'école

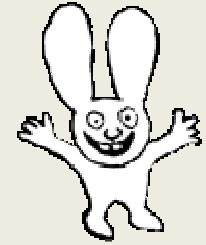



PS



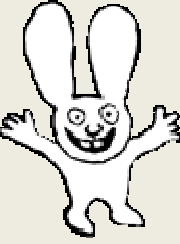
DÉPART					
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# Sur le chemin de l'école



		
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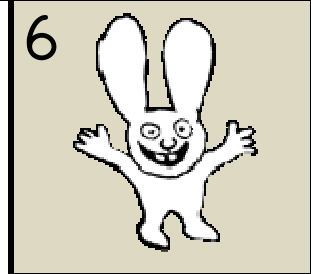
			
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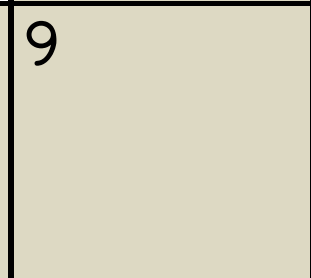
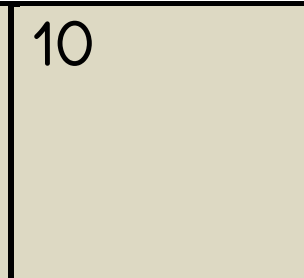
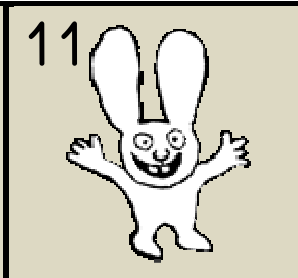
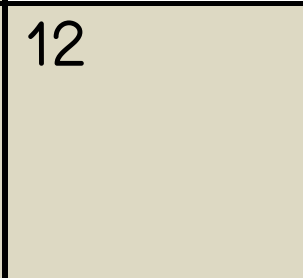
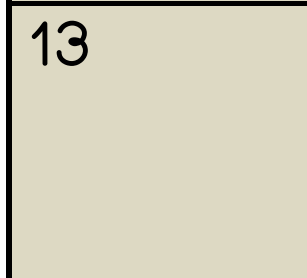
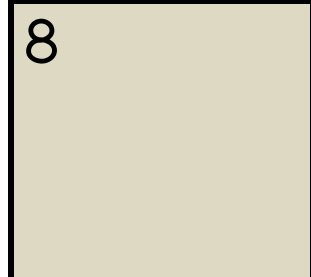
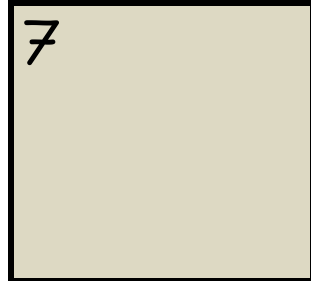
MS

DÉPART	1	2	3 	4	5
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# Sur le chemin de l'école



15	16	
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GS

# « Sur le chemin de l'école »

**But du jeu :** arriver le premier à l'école.

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**PS :** le plateau a des cases colorées



Le dé aura les mêmes couleurs sur ses faces.

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**MS :** le type de dé va déterminer le niveau de jeu.



Le dé aura les chiffres 1-2-3 sur ses faces.

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**GS :** le type de dé va déterminer le niveau de jeu.



Le dé aura les chiffres 1 à 6 sur ses faces ou les constellations.

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recule de 2 cases

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relance le dé

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